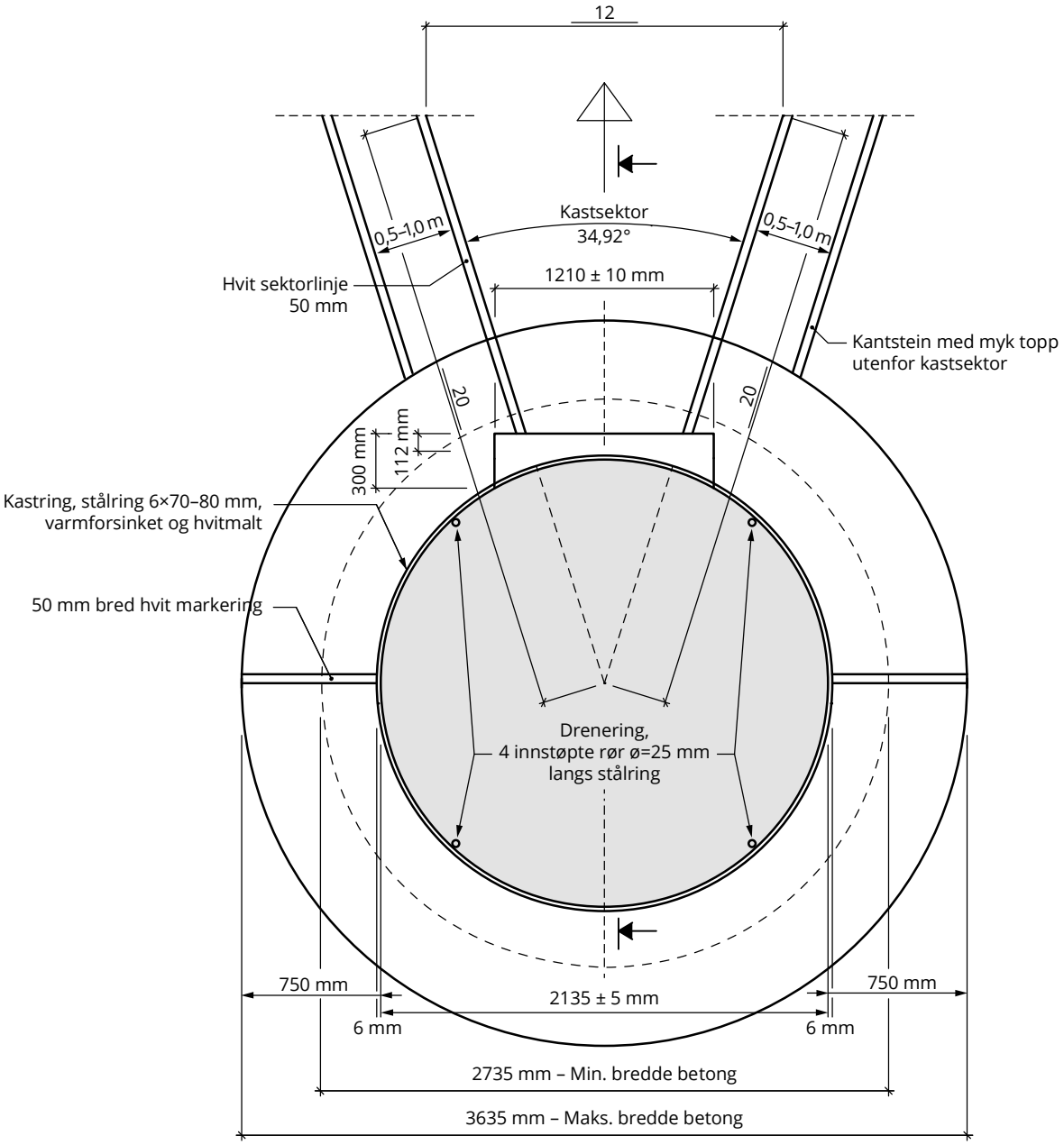
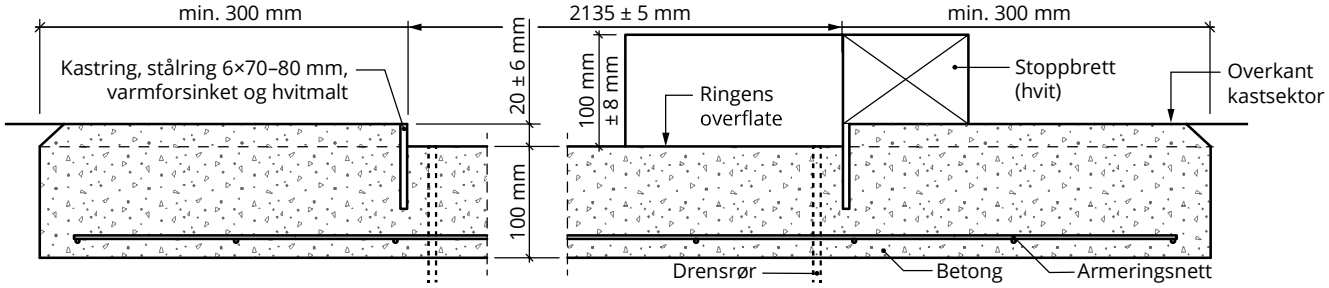
Kulestøt



Snitt



Kotehøyden i ringen skal være lavere enn kotehøyden i landingssektoren.